

## Revit Beginners Guide

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Revit is parametric and multidisciplinary design software that can virtually create and insert any building within a BIM process. Revit is not a true modeler, but an aggregator of construction components governed by a series of specific rules. In order to avoid issues within the Revit project, it must be set up carefully. Since each project has different characteristics and requirements, there is no standard procedure when starting a new one. However, becoming familiar with various situations and their necessary steps will greatly help. This book will give you guidance about the Revit architecture tutorial.

Instant Revit!: A Quick and Easy Guide to Learning Autodesk(R) Revit(R) 2021 This book is designed to give the student a basic introduction to the Revit 2021 computer aided design (CAD) program. The book contains step-by-step project tutorials with screenshots using the Revit program. The units for the projects are in Imperial (Feet & Inches) units. The student begins with three warm-up projects designed to familiarize them with the Revit interface. These projects will use the 2D portion of the program that will guide the student through a drawing of a one-view drawing of a geometrical component, a lighting plan with two alternate plans, and a two-view drawing of a single story house. Once the student completes these projects, they will begin the main project. The project is a two-story residential structure. A three-dimensional model of the project will be developed and used to create views of the: first and second floor plans, section views, interior and exterior elevations, and detail views of the structure. Some of these drawings will be annotated with dimensions and notes. Door, window, and room finish schedules will be also be created. Once these drawings are completed, the student will then create design options of the structure. This allows the design to be presented with multiple styles or options within the same file. There is also a companion website for the book that is maintained by the author. Purchasers of the book will be able to download files that are used in the tutorials. Revit families are presented as part of the project. Families are groups of elements that may be added to the project such as: furniture, cabinetry, appliances, lighting, people, countertops, and other elements. The student will utilize these files to add various elements to their project. Family files are also provided from manufacturer's sites and the companion website. Students will then be guided through the process of creating perspective views and renderings of the project. Instruction includes use of the Autodesk Rendering site to process renderings within their cloud. Cloud rendering utilizes an Autodesk server for processing instead of the student's own computer. This allows for renderings to be created at a much faster rate. At the end of the project, the student has the option of creating a PDF portfolio of the project. This uses an additional, free program to assemble the files. Emphasis is placed on making the learning process as quick and as easy as possible. This way the student may concentrate on completing the project and becoming a productive Revit drafter and designer in a relatively short time.

The only Revit tutorial guide based on a real project workflow Autodesk Revit Architecture No Experience Required is the ultimate real-world guide for mastering this increasingly prevalent BIM software package. Using a continuous, step-by-step tutorial, this book walks you through all project phases as you learn the basics of Revit by designing, documenting, and presenting a four-story office building. You'll begin by learning your way around the interface and conventions, then jump right into design by placing walls, doors, and windows. Next you'll work with grids, beams, foundations, dimensions, and text as you build floors layer by layer, join walls, create ceilings and roofs, and place stairs, ramps, and railings. The instruction covers construction documentation, advanced detailing, and families, as well as site considerations including grading and top surface features to provide a well-rounded, real-world Revit skill set. The companion website features downloadable 'before and after' tutorial files that allow you to jump in at any point and compare your work to the pros. The shift from 2D drafting to 3D building information modeling has made Revit a must-have skill for an increasing number of design, engineering, and construction professionals. This book is designed to teach you the basics quickly, using a real-world workflow, process, and pacing. Get acquainted with the Revit interface, then immediately start building Learn to place structural components, text, dimensions, and more Understand views, grids, editing, importing, exporting, and work sharing Generate construction documentation including schedules and material takeoffs This simple yet engaging tutorial brings together all of the major skills a Revit user needs to know to complete real workplace projects. Whether read from beginning to end as a comprehensive lesson, or used as 'dip-in' reference for unfamiliar tasks, Autodesk Revit Architecture No Experience Required provides invaluable practical BIM instruction for every phase of a project.

Autodesk Revit 2020 Architecture Basics is geared towards beginning architectural students or professional architects who want to get a jump-start into 3D parametric modeling for commercial structures. This book is filled with tutorials, tips and tricks, and will help you get the most out of your software in very little time. The text walks you through from concepts to site plans to floor plans and on through reflected ceiling plans, then ends with an easy chapter on how to customize Autodesk Revit to boost your productivity. The advantages of working in 3D are not initially apparent to most architectural users. The benefits come when you start creating your documentation and you realize that your views are automatically defined for you with your 3D model. Your schedules and views automatically update when you change features. You can explore your conceptual designs faster and in more depth. Learning to use Revit will allow you to communicate your ideas and designs faster, more easily, and more beautifully.

The updated 2020 edition of the popular step-by-step tutorial for Revit Architecture Shortly after its first publication, Autodesk Revit for Architecture: No Experience Required quickly became the market-leading, real-world guide for learning and building with Revit—the powerful and sophisticated Building Information Modeling (BIM) software used by professionals the world over. Fully updated for Revit 2020, this popular, user-friendly book helps you learn the Revit interface, understand the fundamental concepts and features of the software, and design, document, and present a 3D BIM project. A continuous, step-by-step tutorial guides you through every phase of the project: from placing walls, doors, windows, structural elements, dimensions, and text, to generating documentation, advanced detailing, site grading, construction scheduling, material takeoffs, and much more. Updated and revised to include new content, this invaluable guide covers all the fundamental skills every Revit user needs. Whether used as a complete, start-to-finish lesson or as a quick-reference for unfamiliar tasks, this book will help you: Learn each phase of designing, documenting, and presenting a four-story office building using a simple yet engaging continuous tutorial Follow the tutorial sequentially or jump to any chapter by downloading the project files from the Sybex website Use the start-to-finish tutorial project as a reference for your own real-world projects and to develop a powerful Revit skillset Gain thorough knowledge of Revit's essential concepts and features to make the move from 2D drafting to 3D building information modeling Get up to speed with advanced features, including new coverage of advanced walls, families, sites, topography, and more Autodesk Revit 2020 for Architecture No Experience Required is the go-to guide for both professionals and students seeking to learn Revit's essential functions quickly and effectively, to understand real workplace projects, processes, and workflows, and to set the stage for continuing on to more advanced skills.

Autodesk Revit 2018 Architecture Basics is geared towards beginning architectural students or professional architects who want to get a jump-start into 3D parametric modeling for commercial structures. This book is filled with tutorials, tips and tricks, and will help you get the most out of your software in very little time. The text walks you through from concepts to site plans to floor plans and on through reflected ceiling plans, then ends with an easy chapter on how to customize Autodesk Revit to boost your productivity. The advantages of working in 3D are not initially apparent to most architectural users. The benefits come when you start creating your documentation and you realize that your views are automatically defined for you with your 3D model. Your schedules and views automatically update when you change features. You can explore your conceptual designs faster and in more depth. Learning to use Revit will allow you to communicate your ideas and designs faster, more easily, and more beautifully.

This Autodesk Official Training Guide teaches Revit to new users The perfect introduction to Revit Architecture, Autodesk's building information modeling (BIM) software, this unique and highly effective guide uses a continuous, step-by-step tutorial to build your skills. You'll first get to know the Revit interface and basic conventions, then quickly move right into designing, documenting, and modeling a four-story office building. Place walls, windows, and doors; add floors ceilings, railings, and stairs; create construction documentation—and that's just for starters! You'll be amazed by how rapidly you can progress. Teaches you how to use Autodesk Revit Architecture, Autodesk's industry-leading building information modeling (BIM) software Uses a continuous, step-by-step tutorial that progresses through the book, teaching you how to design, document, and present a four-story building Covers structural grids, beams, and foundations; adding text and dimensions; building floors layer by layer; joining exterior and interior walls; creating roofs and ceilings; and much more Introduces embedded families and formulas, crucial site considerations, and importing and exporting to various formats Includes a Web site with before-and-after tutorial files so readers can compare their work Best of all, this guide is self-paced. Follow the tutorial sequentially—or jump into just the chapters you want by downloading the project files from the companion Web site.

Autodesk Revit 2022 Architecture Basics is geared towards beginning architectural students or professional architects who want to get a jump-start into 3D parametric modeling for commercial structures. This book is filled with tutorials, tips and tricks, and will help you get the most out of your software in very little time. The text walks you through from concepts to site plans to floor plans and on through reflected ceiling plans, then ends with an easy chapter on how to customize Autodesk Revit to boost your productivity. The advantages of working in 3D are not initially apparent to most architectural users. The benefits come when you start creating your documentation and you realize that your views are automatically defined for you with your 3D model. Your schedules and views automatically update when you change features. You can explore your conceptual designs faster and in more depth. Learning to use Revit will allow you to communicate your ideas and designs faster, more easily, and more beautifully.

Resource added for the Architectural Technology program 106141.

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